2D Animator Resume

Job Objective

Highly talented and experienced 2D Animator seeking employment within your esteemed company.

Highlights of Qualifications:

- Experience in developing animation games with flash
- Sound knowledge of animation principles and procedures
- Profound knowledge of character design and illustration
- Exceptional ability to develop technical documents for assets
- Remarkable ability to multi task and prioritize activities
- Ability to design storyboard for animations
- Ability to coordinate with developers and producers
- Good understanding of principles of traditional 2D animation
- Familiarity with storyboarding , visual storytelling and sequential art
- Proficient with Toon Boom, Claymation, Photoshop, Flash and 2D animation software

Professional Experience:

2D Animator
Centerline Digital, Saint Cloud, MN
August 2007 – Present

- Determined an appropriate brand identity for organization.
- Analyzed user requirements and developed animation to exceed expectations.
- Developed animation for all in game assets through 2D vector art.
- Designed animations and implemented it for flash programmers.
- Maintained knowledge of style choices of customers and ensured optimal quality.
- Ensued compliance to asset creation process for all subsequent games.
- Coordinated with engineering teams to implement future games.

2D Animator
Airy Labs, Saint Cloud, MN
May 2004 – July 2007

- Participated in all animation brainstorming sessions for clients.
- Coordinated with team members to develop complex and high quality games.
- Prepared accurate estimate for time required to develop games.
- Assisted illustration team and analyzed work and animated it further.
- Developed original animations and special effects for company games.
- Designed various promotional assets such as banners and widgets.

Education:

Bachelor's Degree in Graphic Arts
East Tennessee State University, Johnson City, TN

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