
Game Tester Resume

Job Objective

Seeking an opportunity to work with growing company by filling the Game Tester position and putting my skills to good use.

Summary of Qualifications:

- Remarkable game testing experience
 - Familiarity with full life cycle gaming software development process and software testing methodology
 - Proficient with LUA, Python, and ActionScript programming
 - Ability to keep current with emerging game software technologies
 - Ability to test the functionality of various game and video software libraries
 - Ability to detect, research, and report potential and verify issues
 - Ability to document bugs in an effort to ensure the quality of gaming products
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Work Experience:

Game Tester, August 2005 – Present
Blizzard Entertainment, Baltimore, MD

- Developed test cases and passes, evaluated test results and conducted ad hoc tests on products.
- Observed game application on mobile phones and documented results.
- Assisted software engineer and identified and resolved bugs in game.
- Performed test on video games prior to release and ensured that application was compatible with hardware and software systems.

Game Tester, May 2000 – July 2005
Acro Service Corp, Baltimore, MD

- Developed all test cases and specification.
 - Documented test carried on applications and systems.
 - Managed and developed test automation scripts for systems.
 - Observed test results and recommended necessary changes in test processes.
 - Identified and resolved bugs in system.
 - Evaluated tests and ensured that all processes and systems were covered.
 - Managed reports on status of projects and presented it to management.
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Education:

Bachelor's Degree in Computer Science, Chief Dull Knife College, Lame Deer, MT

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