# Video Game Developer Resume

### Job Objective

To secure a challenging and rewarding position as Video Game Developer with an established organization that can utilize my skills and experience.

#### Highlights of Qualifications:

- Exceptional experience in Video Game (QA) Testing& Developing
- Proficient in design software MS Word, Excel, Visio, Adobe Photoshop, Maya
- Deep knowledge of C++ and JAVA
- Thorough understanding of video games and their commercial appeal to the general public
- Remarkable ability to create a feasible game model based on a variety of tools and methods
- Amazing skills at documenting ideas, concepts and technical designs in a format that is easy for all team members to understand

## Professional Experience:

Video Game Developer Premiere, Inc., Burr Ridge, IL July 2006 – Present

- Created the software engine for controlling video game program.
- Controlled characters through artificial intelligence.
- Built tools for other members of the video game development team.
- Developed initial concept designs for games.
- Coordinated with team members to meet the needs of a project.
- Planned resources and managed both the team and the process.

Video Game Developer Xilosoft Corporation, Burr Ridge, IL May 2002 – June 2006

- Generated game scripts and storyboards.
- Created the visual aspects of the game.
- Produced audio features including character voices, music and sound effects for the game.
- Programmed the game.
- Tested games, identified and debugged problems and bugs and recorded precisely where the problem was discovered.
- Solved complex technical problems that occurred within the game production.

#### Education:

Bachelor's Degree in Computer Science Langston University, Oklahoma, OK

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